



OVERRIDE: MECH CITY BRAWL

CLOSED BETA FAQ

Welcome to the Override Closed Beta FAQ! If your question isn't answered here, please head to our [Discord Server](#) where we'll be actively answering queries, or email support@modusgames.com!

Question	Answer
BETA QUESTIONS	
When does the Override Closed Beta begin and end?	The Override Closed Beta begins at 12:01AM ET on Friday, August 10 and ends at 3:01AM ET on Monday, August 13.
Can I still sign up for the Closed Beta on PC?	Please sign up at www.overridegame.com ! We can't promise that you'll get a seat but will let you know!
Can I still sign up for the Closed Beta on PS4?	To play on PS4, head to the PlayStation Store, search for the keyword "Override," and download the Closed Beta.
Can I still sign up for the Closed Beta on Xbox One?	If you haven't signed up to play on Xbox One already, click here , although we can't promise you'll be able to join on time!
After the Closed Beta closes, will we still be able to play, or will we have to wait until release for our mech fix?	The Closed Beta will be removed from all platforms on August 13 after it closes!
How many mechs will there be in the beta?	You can play all 12 mechs during the beta, which will also be available at launch.
Is there anything in particular I should look out for while beta testing?	Please click here to provide feedback on the Closed Beta! We'd love to hear from you about balance issues, matchmaking, lag, framerate, bugs, and everything else!
GENERAL QUESTIONS	
How much will the game cost at launch?	The Standard Edition is \$29.99 (this version is only available on digital stores). The Super Charged Mega Edition is \$39.99 (this version is available on digital stores, but will also be available at select physical stores).
Will there be microtransactions?	There are no microtransactions in Override!
What kind of DLC will the game have?	4 additional mechs will be added to the current roster. The new mechs will be included in the Super Mega Charged Edition as well as for individual purchase. We

	also plan to have more skins and accessories available!
What languages are supported?	English, French, Italian, German, Spanish, and Portuguese (BR)
Will the game be cross-platform?	You will only be able to play with people on the same platform.
GAMEPLAY QUESTIONS	
Does each mech have a special attack to use?	Each mech will have 4 special attacks and a ultimate attack when at low health.
Will there be finisher moves for each mech?	Each mech has a specific ult that can be used once you reach low health.
What sort of customization options are there?	Each mech will have 20 unlockable skins and a ton of accessories!
Is there a Story Mode or tutorial in the game?	Yes! At launch, there will be a light Story Mode which will also incorporate a tutorial.
Does the game support different multiplayer compositions?	Multiplayer sessions support up to 4 players, so you can have 1v1, Free-for-All, 2 mechs vs 2 mechs, 2-in-1 mech vs 2-in-1 mech, 3v1, etc.
Can you talk about how Party Co-op works?	Each player gets to control a specific part of the mech like an arm or legs, so the actions each one can perform are unique to each part. It's pretty crazy!
Is there split-screen multiplayer on the PC version as well as the console versions?	Up to 4-player split-screen will be featured on all platforms.
Are there more multiplayer modes that will be released in the future?	The Closed Beta will only have the free-for-all mode enabled for testing purposes. When the game launches there will be several additional ways to play based around teams. We'd love to expand with even crazier modes in the future if there's enough interest and support.